



## MIRAMICHI CITY COUNCIL APPROVES STREET PAVING PROJECTS FOR 2023

**At the March 21st Regular Council meeting, City Council approved paving projects for 16 streets throughout the city.**

They are:

1. Crammond Court - excavate and paving
2. McArthur Street - asphalt milling and paving
3. Flynn Lane - From Dolan Avenue to David Street- excavate and paving
4. Rankin / Keoghan (South of KGH) / Vye Streets - excavate and paving
5. Blakely Drive - overlay
6. Big Ferry Road - King George Highway to McKinnon Road- overlay
7. Roger Street - excavate and paving
8. Johnson Avenue - from Wellington Street to Church Street- excavate and paving
9. Duke Street - Cunard Street to Henderson Street- asphalt milling and paving
10. Rodney Green Street- 80 m section north of Vince McKenzie Street - pulverize and paving
11. Douglasfield Road - East of Harper Road - pulverize and paving
12. Bremner Drive - pulverize and paving
13. Foley Crescent - pulverize and paving
14. Pollard Boulevard- from Maher Street to Thorneycroft Street- asphalt milling and paving
15. Thorneycroft Street - Pollard Boulevard to Miratech - asphalt milling and paving
16. Wallace Road - first 350 m - pulverize and paving (Unless indicated, entire street will be paved.)

There is \$2.5 million allotted in the City's 2023 Capital budget for asphalt paving.

The City of Miramichi has 225 kilometres of roadway, not including the provincial designated highways. The Department of Engineering reviews and rates each street biannually utilizing software called Total Pave to analyze road conditions. The selection process for asphalt paving incorporates several considerations which include but are not limited to:

- street designation
- traffic volume
- street condition
- underground infrastructure condition
- maintenance costs
- street cross section and profile
- PSAB 3150 and 3160 (asset management) compliance
- Other (development considerations, planning, funding opportunities)
- Centennial Bridge closure

Paving projects will be completed after tenders are awarded.